Field Class Science Enhancement

Utah K-12th Grade Science with Engineering Education Standards (SEEd)

Key: Science and Engineeing Practices (bolded) <u>Cross Cutting Concepts (underlined) (</u>Disciplinary Core Ideas, Life Science (LS), Earth and Space Science (ES), Engineering Design (ET) (parentheses)

Science and Engineering Practices: refer to the things scientists and engineers do and how they engage in their work.

<u>Crosscutting Concepts:</u> are the organizing structures that provide a framework for piecing together scientific knowledge.

(Disciplinary Core Ideas): include the most fundamental and explanatory pieces of knowledge in a discipline.

Referenced from: https://www.schools.utah.gov/file/e5d886e2-19c3-45a5-8364-5bcb48a63097

Standard K.2.1 Obtain, evaluate, and communicate information to describe <u>patterns</u> of what living things (plants and animals, including humans) need to survive. Emphasize the similarities and differences between the survival needs of all living things. Examples could include that plants depend on air, water, minerals, and light to survive, or animals depend on plants or other animals to survive. (LS1.C)

Standard K.2.2 Obtain, evaluate, and communicate information about <u>patterns</u> in the relationships between the needs of different living things (plants and animals, including humans) and the places they live. Emphasize that living things need water, air, and resources and that they live in places that have the things they need. Examples could include investigating plants grown in various locations and comparing the results or comparing animals with the places they live. (LS2.B, ESS3.A)

Standard 1.2.2 Construct an explanation by observing <u>patterns</u> of external features of living things that survive in different locations. Emphasize how plants and nonhuman animals, found in specific surroundings, share similar physical characteristics. Examples could include that plants living in dry areas are more likely to have thick outer coatings that hold in water, animals living in cold locations have longer and thicker fur, or most desert animals are awake at night. (LS1.A, LS1.D)

Standard 1.2.4 Construct an explanation of the <u>patterns</u> in the behaviors of parents and offspring which help offspring to survive. Examples of behavioral patterns could include the signals that offspring make such as crying, chirping, and other vocalizations or the responses of the parents such as feeding, comforting, and protecting the offspring. (LS1.B)

Standard 2.2.2 Plan and carry out an investigation of the <u>structure and function</u> of plant and animal parts in different habitats. Emphasize how different plants and animals have different structures to survive in their habitat. Examples could include the shallow roots of a cactus in the desert or the seasonal changes in the fur coat of a wolf. (LS1.A, LS4.A, LS4.D)

Standard 2.2.3 Develop and use a model that mimics the <u>function</u> of an animal dispersing seeds or pollinating plants. Examples could include plants that have seeds with hooks or barbs that attach themselves to animal fur, feathers, or human clothing, or dispersal through the wind, or consumption of fruit and the disposal of the pits or seeds. (LS2.A)

Standard 3.2.1 Develop and use models to describe <u>changes</u> that organisms go through during their life cycles. Emphasize that organisms have unique and diverse life cycles but follow a pattern of birth, growth, reproduction, and death. Examples of changes in life cycles could include how some plants and animals look different at different stages of life or how other plants and animals only appear to change size in their life. (LS1.B)

Standard 3.2.4 Construct an explanation showing how variations in traits and behaviors can <u>affect</u> the ability of an individual to survive and reproduce. Examples of traits could include large thorns protecting a plant from being eaten or strong smelling flowers to attracting certain pollinators. Examples of behaviors could include animals living in groups for protection or migrating to find more food. (LS2.D, LS4.B)

Standard 3.2.5 Engage in argument from evidence that in a particular habitat (<u>system</u>) some organisms can survive well, some survive less well, and some cannot survive at all. Emphasize that organisms and habitats form systems in which the parts depend upon each other. Examples of evidence could include needs and characteristics of the organisms and habitats involved such as cacti growing in dry, sandy soil but not surviving in wet, saturated soil. (LS4.C)

Standard 3.2.6 Design a solution to a problem caused by a <u>change</u> in the environment that impacts the types of plants and animals living in that environment. Define the problem, identify criteria and constraints, and develop possible solutions. Examples of environmental changes could include changes in land use, water availability, temperature, food, or changes caused by other organisms. (LS2.C, LS4.D, ETS1.A, ETS1.B, ETS1.C)s

Standard 4.1.1 Construct an explanation from evidence that plants and animals have internal and external <u>structures that function</u> to support survival, growth, behavior, and reproduction. Emphasize how structures support an organism's survival in its environment and how internal and external structures of plants and animals vary within the same and across multiple Utah environments. Examples of structures could include thorns on a stem to prevent predation or gills on a fish to allow it to breathe underwater. (LS1.A)

Standard 4.1.2 Develop and use a model of a <u>system</u> to describe how animals receive different types of information from their environment through their senses, process the information in their brain, and respond to the information. Emphasize how animals are able to use their perceptions and memories to guide their actions. Examples could include models that explain how animals sense and then respond to different aspects of their environment such as sounds, temperature, or smell. (LS1.D)

Standard 5.3.1 Construct an explanation that plants use air, water, and <u>energy</u> from sunlight to produce plant <u>matter</u> needed for growth. Emphasize photosynthesis at a conceptual level and that plant matter comes mostly from air and water, not from the soil. Photosynthesis at the cellular level will be taught in Grades 6 through 8. (LS1.C)

Standard 5.3.2 Obtain, evaluate, and communicate information that animals obtain <u>energy</u> and <u>matter</u> from the food they eat for body repair, growth, and motion and to maintain body warmth. Emphasize that the energy used by animals was once energy from the Sun. Cellular respiration will be taught in Grades 6 through 8. (PS3.D, LS1.C)

Standard 5.3.3 Develop and use a model to describe the movement of <u>matter</u> among plants, animals, decomposers, and the environment. Emphasize that matter cycles between the air and soil and among plants, animals, and microbes as these organisms live and die. Examples could include simple food chains from ecosystems such as deserts or oceans or diagrams of decomposers returning matter to the environment. Complex interactions in a food web will be taught in Grades 6 through 8. (LS2.A, LS2.B)

Standard 5.3.4 Evaluate design solutions whose primary <u>function</u> is to conserve Earth's environments and resources. Define the problem, identify criteria and constraints, analyze available data on proposed solutions, and determine an optimal solution. Emphasize how humans can balance everyday needs (agriculture, industry, and energy) while conserving Earth's environments and resources. (ESS3.A, ESS3.C, ETS1.A, ETS1.B, ETS1.C)

Standard 6.3.1 Develop a model to describe how the cycling of water through Earth's systems is driven by <u>energy</u> from the Sun, gravitational forces, and density. (ESS2.C)

Standard 6.4.1 Analyze data to provide evidence for the <u>effects</u> of resource availability on organisms and populations in an ecosystem. Ask questions to predict how changes in resource availability affects organisms in those ecosystems. Examples could include water, food, or living space in Utah environments. (LS2.A)

Standard 6.4.2 Construct an explanation that predicts <u>patterns</u> of interactions among organisms across multiple ecosystems. Emphasize consistent interactions in different environments such as competition, predation, and mutualism. (LS2.A)

Standard 6.4.3 Develop a model to describe the cycling of <u>matter</u> and flow of <u>energy</u> among living and nonliving parts of an ecosystem. Emphasize food webs and the role of producers, consumers, and decomposers in various ecosystems. Examples could include Utah ecosystems such as mountains, Great Salt Lake, wetlands, or deserts. (LS2.B)

Standard 6.4.4 Construct an argument supported by evidence that the stability of

populations is affected by changes to an ecosystem. Emphasize how changes to living and nonliving components in an ecosystem affect populations in that ecosystem. Examples could include Utah ecosystems such as mountains, Great Salt Lake, wetlands, or deserts. (LS2.C)